Reprinted from

Symposium on Machine Processing of Remotely Sensed Data

June 21 - 23, 1977

The Laboratory for Applications of Remote Sensing

Purdue University West Lafayette Indiana

IEEE Catalog No. 77CH1218-7 MPRSD

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A LEAST-SQUARE ERROR APPROACH TO LANDSAT IMAGE CLASSIFICATION

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I. ABSTRACT

Nonparametric classification methods are often useful in discriminating features or substances even when the functional term of the underlying distributions are unknown to the analyst. One such case is that of geological features, largely devoid of vegetation. Basically, nonparametric classification assumes that there exists a set of discriminant functions (one for each signature) with known functional form except for a set of parameters or weights. In this paper, a nonparametric classifier based on a least-square-error criterion is introduced. Using the designated training samples, an iterative procedure can be formulated which learns the values of the unknown parameters. Consequently, the classification problem is solved by computing the discriminant function and selecting the maximum. Example classifications of LANDSAT MSS scene are studied. Experimental results in the form of thematic maps and percent of correct classification are compared with other well-known techniques such as Bayes and density-slice methods.

II. INTRODUCTION

Classification of LANDSAT image involves the partitioning of multi-spectral/multi-temporal data vector space into regions defined as signatures or classes. Each picture element (pixel) derived from the MSS imagery will be assigned to a signature identified by a prespecified distinct gray level in the thematic (or classification) map. Basically, these are two different approaches to the classification problem. The parametric approach is characterized by knowing the functional form of class distributions. Thus, the classification problem is treated in the framework of statistic decision theory. The well-known classifiers in this category are Bayes, Eppler, etc. [7, 8, 9]. The nonparametric approach make no probabilistic assumptions. The analyst simply defines the decision boundaries in the n-dimensional data space based on some criterion or similarity measure [2, 10, 11]. In both approaches, if a set of training samples or sites has been used to achieve the decision boundaries, it is called the supervised classification. Otherwise it is called unsupervised classification. The

classifier presented in this paper belongs to the former category. The criterion for data discrimination is the well-known least-square-error approach which has been widely used in pattern recognition [1, 2, 3, 4, 5]. Since the most important task in nonparametric pattern classification is the selection of a set of weights or parameters that defines the discriminant functions, the training method may be viewed as an optimization procedure and the concept of least-square-error can be utilized to form a linear functional.

III. A LEAST-SQUARE-ERROR IMAGE CLASSIFIER

A. ALGORITHM

Let $f_1(x) = W_1^{\dagger}\phi(x)$, $i=1, 2, \ldots M$, represent a set of M discriminant functions, where $\{W_i\}_{i=1}^M$ is a set of M weights (or parameters) to be computed, and $\phi(x) = (\phi_1(x), \phi_2(x), --\phi_d(x), 1)^t$ are linearly independent, prespecified functions; M is the number of signatures and d is the number of channels or measurements. The image classification problem is solved by computing the discriminant functions and assigning pixel x to signature 1 if

$$f_{i}(x) > f_{j}(x) + i, j = 1, 2, ..., M$$

and $i \neq j$.

Now, consider the set of M discriminant functions as a transformation which maps all multidimensional patterns (or data vectors) from signature i to a neighborhood of some M-dimensional fixed vector $\mathbf{e_i} = (\mathbf{e_{i1}}, \, \mathbf{e_{i2}}, \, \dots, \, \mathbf{e_{iM}})^{\mathsf{t}}$. The mean-square-error criterion is utilized to formulate a linear functional so that the unknown parameters of the transformation can be computed.

$$J = \frac{1}{N} \sum_{k=1}^{M} \sum_{i=1}^{M} \sum_{j=1}^{N_{i}} (x_{j}^{t}(i) W_{k} - e_{ik})^{2}$$

where $x_{j}(i)$ represents the jth training sample of signature i

N, = Number of training samples from signature i

$$N = \sum_{i=1}^{M} N_i$$
, total number of training samples,

A matrix-equivalent form for the criterion is:

$$J = \frac{1}{N} | | \Psi W - E | |^2 \underline{\Lambda} \frac{1}{N} \text{ Trace } \left\{ (\Psi W - E)^{t} (\Psi W - E) \right\}$$

where Ψ is the training pattern matrix, W is the unknown weights matrix and E is the M-dimensional vector matrix defined respectively as follows.

$$\Psi = \begin{bmatrix} \phi(1) \\ \phi(2) \\ \vdots \\ \phi(M) \end{bmatrix}, \text{ and } \phi(i) = \begin{bmatrix} x_1^t(i) \\ x_2^t(i) \end{bmatrix}$$
 for all i=1,2,...M. (Training samples of class i)
$$W = \begin{bmatrix} W_1^t \\ W_2^t \\ \vdots \\ W_M^t \end{bmatrix}, \text{ and } W_1^t = (W_{i1}, W_{i2}, -W_{id}, W_{i,d+1})$$
 for all i = 1, 2, -M.
$$\begin{bmatrix} e_1^t \\ e_2^t \\ \vdots \\ e_N^t \end{bmatrix}, \text{ and } e_i^t = (e_{i1}, e_{i2}, -W_{id})^t \text{ for all } i=1,2,...N$$

The image classification problem becomes a problem of selecting W_1 's and e_1 's so that the quantity J is minimized. Since the vector e_1 's can be interpreted either as cost vecotrs or as reference vertices which are fixed, the minimum of J (i.e., in mean-square-error sense) can be obtained by letting $\partial J/\partial W_1 = 0$ for all I and using generalized inverse computations to furnish a quick solution. For example, we can interpret the vector e_1 's as a set of cost vectors, that is, $e_1 = (c(1/1), c(2/1), ...c(M/1))^{t}$, where c(1/1) denotes the cost incurred in classifying a pixel belonging to signature I as signature I. Choosing

$$c(j/i) = \begin{cases} 0 & \text{if } i=j \\ c > 0 & \text{if } i\neq j \end{cases}$$

The corresponding decision rule becomes:

Decide x belongs to signature i, if

$$\begin{bmatrix} x^{t}W_{j} > x^{t}W_{i} \end{bmatrix} \qquad \text{for all } j \neq i \tag{1}$$

where
$$W_{i} = \overline{c(xx^{t})}^{-1}(\overline{x} - \frac{N_{j}}{N} \overline{x[i]})$$
and
$$\overline{x[i]} = \frac{1}{N} \sum_{j=1}^{N_{i}} x_{j}(i)$$

$$\overline{x} = \frac{1}{N} \sum_{i=1}^{M} N_{i} \overline{x[i]}$$

$$\overline{xx^{t}} = \frac{1}{N} \sum_{j=1}^{M} \sum_{i=1}^{N_{i}} x_{j}(i) x_{j}^{t}(i)$$

The derivation of equation (1) is given in Appendix A. Note that the CPU time required to compute the above decision rule per sample pixel is proportional to Md as compared to Md(d+1) for a maximum likelihood classifier.

The above equations indicate that the unknown weights $W_{\underline{i}}$'s are derived from training samples non-recursively (i.e. without learning). An adaptive approach for least-square-error classification can be realized by allowing the vectors $\mathbf{e}_{\underline{i}}$'s to vary both in magnitude and direction subject to certain constraints. Therefore, the classification problem becomes a problem of finding $W_{\underline{i}}$'s and $\mathbf{e}_{\underline{i}}$'s recursively so as to minimize the functional J.

The recursive formula can be formulated in the following manner. We assume that any vector e corresponding to signature i must satisfy the inequality

$$e^{t}[n] e_{i}[0] \ge e^{t}[n] e_{i}[0]$$
 for all $j \ne i$

where n is the iteration number, and $e_i[0]$ is the vector assigned to signature i. It satisfies:

$$e_i^{t}[0] e_j^{t}[0] = \alpha$$
 if $i = j$; $\alpha > \beta$

The classification problem can be stated as a problem of finding matrices W and E such that the functional J is minimized.

The iterative algorithm is derived by making use of the gradient descent technique.

$$W[n] = \Psi^{\#}E[0],$$

where

$$\Psi^{\#} = (\Psi^{\mathsf{t}}\Psi)^{-1} \Psi^{\mathsf{t}}$$

is called the generalized inverse of Ψ .

$$D[n] = \Psi W[n] - E[n]$$

$$W[n+1] = W[n] + \Psi^{\text{ff}} \Delta E[n]$$

$$E[n+1] = E[n] + \Delta E[n]$$

where

$$\Delta E[n]_{ij} = \rho D[n]_{ij} \quad \text{if} \quad e[n]_{ij} \quad e_{j}[0] \geq e[n]_{ij} \quad e_{\ell}[0]$$
for all $\ell \neq j$

$$= 0 \text{ otherwise}$$

Here, e[n]_{ij} denotes the ith row of matrix E[n] corresponding to signature j. The convergence proof of the recursive scheme is provided in Appendix B.

The properties of least-square-error Criterion and the Baysian method have been investigated by a number of authors [2, 3, 4, 5]. Patterson and Womach [4] have shown that for two classes pattern classification, the least-square-error approach is equivalent to the Optimal Bayes approach for normally distributed data having identical covariance matrices. Furthermore, Wee [5] proved that the discriminant functions obtained by the generalized inverse approach are closest among all linear functions to Optimum Bayes discriminant functions in a mean-square-error sense as the number of training patterns approaches infinity.

B. SOFTWARE IMPLEMENTATION

Figure 1 shows the configuration of the image classification system employed at TRW. The leastsquare-error classifier consists of two software modules: 1) NTRAIN - for nonparametric training, and 2) NCLASS - for nonparametric classification. NTRAIN designates the training and evaluation sets by making use of the graphics overlay feature of a COMTAL 8000 image display system. This is accomplished by setting the "bits" of the graphic overlay using a track-ball cursor to automatically read CRT pixel addresses. Once an overlay has been defined, its "bits status" can be used to identify the pixel addresses of interest in multitemporal/ multi-spectral images stored on a disk. Furthermore, it is possible to have the training graphics on disk and for combination with all graphics to form a joint graphics overlay for later use in the mode of selective classification and/or performance evaluation. Besides computing the unknown parameter matrix W and generating a parameter file, NTRAIN also calculates the average gray level and pixel scatter matrix for each signature. This piece of information is useful in conducting pixel rejection tests in NCLASS.

NCLASS assigns a unique signature to each pixel to be classified according to the decision rule of equation 1 in part A. The inputs to module NCLASS are the parameter file and the pixel interleaved multispectral data from a specified image source file.

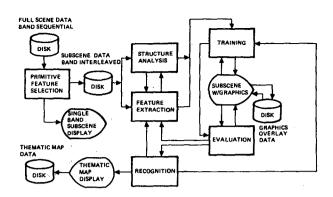


Figure 1. Diagram of the Image Classification System

IV. APPLICATION RESULTS

An experimental study of the Least-Square-Error (LSE) classifier was conducted using LANDSAT images (Scene ID 1072-18001) of Goldfield Nevada. The full scene of Goldfield is shown in Figure 2 and the extracted subscene is shown in Figure 3 along with a density-slice thematic map of the area.

The purpose of this experiment was to make a comparison of the results obtained by the use of LSE classifier as well as the well-known Bayes classifier and density-slice methods. In fact, the famous Goldfield test site near the Mud Lake area has been investigated by a number of researchers [12, 13, 14]. In this test, six geological features have been selected for classification as listed in Table 1.

Table 1. Geological Features Selected for Classification

Signature Number	Feature Name	Gray Level Assigned in Classification Map		
1	Playa	10		
2	Basalt and Vegetation	21		
3	Felsic rocks	31		
4	Basalt	42		
5	Alluvial deposits	52		
6	Altered Zone with Limonite	63		
7	Unknown	0		

For each signature, training was performed non-recursively using a training site designated by cursor positioning on a CRT display. Identical training sites were used for all three classifiers.

In addition, the training graphics literal overlays were combined to form a joint graphics overlay for later use in selective classification and performance evaluation. The percentages of correct classification based on the same training data are tabulated in matrix form as shown in Table 2. Each entry consists of three numbers: the upper number represents the percent of correct classification for the LSE classifier; the middle, for the Bayes classifier; and the bottom, for the density-slicing technique. The ideal result would be a score of 100 percent along the diagonal and zero elsewhere. The actual evaluation matrix indicates that the results of Bayes and LSE classification are similar except in signatures 4 and 5. LSE classifier treats basalt as if it were basalt and vegetation; on the otherhand, the Bayes classifier correctly identifies basalt training samples better than half the time. This result may be explained by the fact that the sample mean vectors extracted from two pairs of training sites (i.e. basalt vs. basalt with vegetation and felsic vs. alluvial soil) show no significant difference in magnitude and direction; however, there is a certain detectable difference in the sample covariance of four spectral bands. The non-recursive LSE classifier employed here generates hyperplanes in decision space, while the Bayes classifier constructs quadratic decision surfaces based on estimated sample covariances.

The performance of the current LSE classifier can be improved by either using a second or higher order $\phi(x)^*$ function so as to generate the high order decision surfaces or by incorporating the recursive scheme to obtain an optimal E matrix before classification. The classification maps generated by the LSE and Bayes classifiers are shown in Figure 4. Both maps agree well with geologic ground truth, except that the LSE approach tends to put an equal emphasis on basalt and vegetation and felsic rocks as compared to the wide range of felsic rocks of Bayes classification. The density-slice classification map contains a large percentage of unknown class assignments. This is due to the fact that the thresholding technique was implemented without a majority decision rule. Therefore, pixels falling in the overlapping area of the parallelopipes are automatically assigned to the null class. The density-slice software can be modified to incorporate a majority decision rule at the cost of processing speed.

V. CONCLUSION

The least-square-error classifier has been shown to be a useful tool in LANDSAT image classification. It is superior to the density-slice technique. Application results in Section IV indicate that LSE discrimination can be a useful alternative to the parametric Bayes classification. Furthermore, using high-order discriminant functions and/or recursive

training method, the LSE classifier can potentially improve the classification performance so that it can consistently out-perform the Bayes approach under nonparametric conditions.

Table 2. Selective Classification Results

		Signature Number						
		1	2	3	4	5	6	
Signature Number		100	0	0	0	0	1.9	
	1	100	0	0	0	0	0.1	
		100	0	0	_ o _	0	0 -	
		0	96.7	21.1	79.1	15.5	1.2	
	2	-0-	84.2	3.8	36.4	ō	<u> </u>	
			11.4	1.1	4.1	0	0 -	
		0	2.9	65.5	7.5	34.0	50.7	
	3		4.0	64.0	10.1	8.8	55	
		0	0	24.4	0.2	34.0	3.1	
		0	0	0	12.1	0	0	
	4	0	11.8	9.4	52.3	0	0	
		0	0	0.1	1.1	0	0	
		0	0.4	8.2	0.2	48.2	22.3	
	5	0	0 -	17.7	0	91.1	27.7	
		0	0	8.9	0	11.2	26.1	
	6	0	0	5.1	0.8	2.3	23.2	
		0	0	1.1	0	0.1	17.0	
		0	0	3.9	0	0	30.0	
	7		0	0.2	0.3	0_	0.7	
		0	0	4.0	1.2	0.1	0.3	
		0	88.6	61.7	94.7	54.8	50.8	
	ple ze	1955	1118	1115	665	920	737	

APPENDIX A GENERALIZED INVERSE APPROACH FOR UNKNOWN WEIGHTS COMPUTATION

Generalized inverse computation can be used to furnish a quick solution to image classification problem using the least-space-error criterion. Since the rows of matrix E can be interpreted either as reference points or as cost vectors and in both cases it is a predetermined matrix, the minimum of J can be obtained by letting $\partial J/\partial W=0$.

This implies that:

$$W = (\Psi^{\dagger}\Psi)^{-1} \Psi^{\dagger}E = \Psi^{\sharp}E$$

where $\psi^{\#}$ is called the generalized inverse.

^{*}Sometimes called a \$\Phi\$-machine in pattern recognition. [15]

$$\overline{\mathbf{x[i]}} = \frac{1}{N_i} \sum_{j=1}^{N_i} \mathbf{x_j[i]}$$

$$\frac{1}{xx^{t}} = \frac{1}{N} \sum_{i=1}^{M} \sum_{j=1}^{N_{i}} x_{j}^{[i]x_{j}^{t}[i]}$$

$$\overline{x} = \frac{1}{N} \sum_{i=1}^{M} N_i x[i]$$

then,

$$W = \left(\sum_{i=1}^{M} \sum_{j=1}^{N_{i}} x_{j}[i]x_{j}^{t}[i]\right)^{-1} \sum_{i=1}^{M} \sum_{j=1}^{N_{i}} x_{j}[i]e_{i}^{t}$$

$$= N^{-1} \overline{(xx^{t})}^{-1} \left(\sum_{i=1}^{M} N_{i} \overline{x[i]} e_{i}^{t}\right)$$

Set

$$e_i^t = (C(1/i), C(2/i), ..., C(M/i)) = c^t(i)$$

and assume

$$c(j/i) = 0$$
 if $i=j$

= c > 0 otherwise

$$W = c(\overline{x}x^{t})^{-1} \left(\overline{x} - \frac{N_1}{N} \overline{x[1]}, \overline{x} - \frac{N_2}{N} \overline{x[2]}, \dots, \overline{x} - \frac{N_M}{N} \overline{x[m]} \right)$$

A reasonable decision rule is:

Decide xe class i if

$$||x^{t}W - c^{t}(i)||^{2} < ||x_{t}W - c^{t}(j)||^{2}$$

for all 1#i

Expanding the above equation, the decision rule becomes:

Decide xe class i if

$$c\sum_{\substack{k=1\\k\neq i}}^{M} x^{t} W_{k} - \frac{1}{2} (M-1) c^{2} > c \sum_{\substack{k=1\\k\neq j}}^{M} x_{t} W_{k} - \frac{1}{2} (M-1) c^{2}$$

or, if

$$x^t W_i > x^t W_i$$
 for all $j \neq i$

where

$$w_{i} = c \overline{(xx^{t})^{-1}} \left(\overline{x} - \frac{N_{i}}{N} \overline{x[i]} \right)$$

APPENDIX B

CONVERGENCE PROOF

The convergence proof of the recursive algorithm can be divided into two parts.

Part 1. If the constraint on E is violated, the algorithm will be terminated since $\delta E[n] = 0$ for all

Part 2. Assume that the constraint on E holds. It must be shown that the algorithm converges. That is, $||D[n]|| \to 0$ as $n \to \infty$.

Two matrix identities will be proved first.

$$= \Psi^{t}(\Psi W[n] - E[n])$$

$$= \Psi^{t}(\Psi\Psi^{\#}E[n] - E[n])$$

$$= (\Psi^{t}\Psi\Psi^{\#} - \Psi^{t}) E[n]$$

$$= (\Psi^{t}\Psi(\Psi^{t}\Psi)^{-1} \Psi^{t} - \Psi^{t}) E[n] = 0$$

(b) Trace
$$\{D[n]^t (\Psi \Psi^{\#} - I)^t (\Psi \Psi^{\#} - I) D[n]\}$$

= Trace
$$\{D[n]^{t}[(\Psi\Psi^{\#})^{t}(\Psi\Psi^{\#})-\Psi\Psi^{\#}-\Psi\Psi^{\#}+I] D[n]\}$$

= Trace
$$\{D[n]^t[\Psi(\Psi^t\Psi)^{-1}\Psi^t\Psi(\Psi^t\Psi)^{-1}\Psi^t -2\Psi\Psi^{\#}+i]D[n]\}$$

= Trace
$$\{D[n]^t(I-\Psi\Psi^{\#})D[n]\}$$

= Trace
$$\{D[n]^{\dagger}D[n]\}$$
 - Trace $\{D[n]^{\dagger}\Psi\Psi^{\dagger}D[n]\}$

=
$$||D[n]||^2$$
 - Trace $\{(\Psi A[n] - E[n])^t \Psi \Psi^{\#} D[n]\}$

=
$$||D[n]||^2$$
 - Trace $\{(\Psi\Psi^{\#}E[n] - E[n])^{\dagger}\Psi\Psi^{\#}D[n]\}$

=
$$||D[n]||^2$$
 - Trace $\{E[n]^t(\Psi\Psi^{\#}-I)^t\Psi(\Psi^t\Psi)^{-1}, \Psi^tD[n]\}$

=
$$||D[n]||^2$$
 (by matrix identity a).

Now define $V(D[n]) = ||D[n]||^2$, a positive definite function.

 $\Delta V(D[n])$

$$= V(D[n+1]) - V(D[n])$$

$$= V(\Psi W[n+1] - E[n+1]) - V(D[n])$$

=
$$V(\Psi(W[n]+\Psi^{\#}\delta E[n]) - E[n+1]) - V(D[n])$$

=
$$V(\Psi W[n] + \Psi \Psi^{\#} \rho D[n] - E[n] - \rho D[n]) - V(D[n])$$

$$= V(D[n] + \rho(\Psi\Psi^{\#}-I)D[n]) - V(D[n])$$

=
$$||D[n] + \rho(\Psi \Psi^{\#} - I)D[n]||^2 - ||D[n]||^2$$

= Trace
$$\{[D[n] + \rho(\Psi\Psi^{\#}-I)D[n]\}^{t}$$

$$\times [D[n] + \rho(\Psi\Psi^{\#}I)D[n]] - ||D[n]||^2$$

= Trace
$$\{D[n]^{t}D[n] + \rho D[n]^{t}(\Psi \Psi^{f}-I)^{t}D[n]$$

+
$$\rho D[n]^{t} (\Psi \Psi^{\#} - I) D[n]$$

$$+ \rho^2 D[n]^{\dagger} (\Psi \Psi^{\#} - I)^{\dagger} (\Psi \Psi^{\#} - I) D[n] - ||D[n]||^2$$

- = $||D[n]||^2 + 2\rho$ Trace $\{D[n]^t(\Psi\Psi^{\#}-I)D[n]\}$ + $\rho^2[|D[n]||^2 - ||D[n]||^2$ (by matrix identity b)
- = $2\rho \text{ Trace } \{D[n]^t(\Psi\Psi^{\#}-I)D[n]\} + \rho^2 ||D[n]||^2$
- = 2ρ Trace $\{D[n]^t \Psi \Psi^{\#} D[n]\} 2\rho$ Trace $\{D[n]^t D[n]\}$ + $\rho^2 ||D[n]||^2$
- = $-2\rho ||D[n]||^2 + \rho^2 ||D[n]||^2$ (by matrix identity a)
- $= -||D[n]||^{2}(2\rho \rho^{2}).$

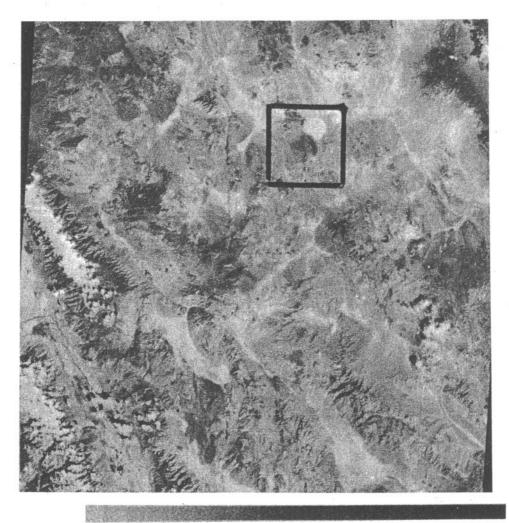
For $0 < \rho \le 2$, $2\rho - \rho^2 = \rho(2-\rho) \ge 0$, and $\Delta V(D[n]) \le 0$ for all $\overline{D}[n]$. Also, $\Delta V(D[n]) = 0$ if D[n] = 0.

By Lyapunov's stability theorem for discrete systems [6], $\lim_{n\to\infty} V(D[n]) = \lim_{n\to\infty} ||D[n]||^2 = 0$

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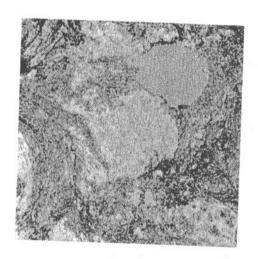
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Figure 2. TRW System Corrected Goldfield Scene — The Area Inside The Box is Extracted for Classification.

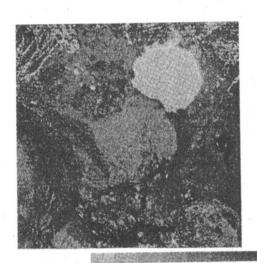


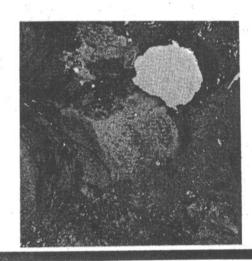


GOLDFIELD BAND 51072-18001

DENSITY SLICE TM TRW/SPF

Figure 3. Goldfield Nevada Subscene and Density-slicing Thematic Map





LSE CLASSIFICATION MAP

BAYES CLASSIFICATION MAP TRW/SPF

Figure 4. LSE and Bayes Classification Map.

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